



PSP Action Replay Converter

User's Manual

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1. Introduction

PSP Action Replay converter is a simple application designed to convert the code file of PSP Action Replay into CWCheat format. This application is only in the early stages and many of the codes are not converted correctly however I aim to make this application convert the codes as accurately as possible. However to do this I need as much help as possible as I am stuck with some of the more complicated codes. Any help would be much appreciated through the forums, a private message or an e-mail.

Once the converted codes are more stable a PC version is planned as well as hopefully NitePR support and hopefully if I can find out how PSP Action Replay verifies a cheat file then there may be a function to convert CWCheat codes to PSP Action Replay format.

2. Getting Started

a. System Requirements

- USB port and USB cable or a Memory Stick reader (for copying files to and from the console)
- Custom Firmware 2.71 SE-A or the mixed 1.50/3.40 kernel ran under Time Machine.
- A correctly formatted Memory Stick with 5MB~ of free space to store the application, temporary files and extracted data.

b. Installation from Internet

1. Download the software from the host site.
2. Once the download is complete using a file explorer utility navigate to the download location.
3. Open the downloaded file using a unzipping utility (such as WinRAR available at <http://www.rarlab.com/>)
4. Copy the PSP directory in the root of the downloaded archive to the root of the Memory Stick and select yes if asked to overwrite any files.
5. Once the installation is complete 'PSP Action Replay Converter' can be launched under GAME > Memory Stick™ in the PSPs XMB.

3. Controls

The following buttons are used to control this application:

| Button | Function |
|--------------------|--|
| CROSS | Goes to the menu of the selected item or executes the selected option. |
| CIRCLE | Returns to the previous menu. |
| UP/DOWN/LEFT/RIGHT | Navigates through the menus and pages. |

4. Support Information

a. Thanks

Dark_AleX: Created the VLF 'VSH Look & Feel' library.

haro: Provided a large amount of helpful information used to convert many types of codes from PSPAR format.

NoEffex: Provided helpful examples and information to assist in converting DMA codes from PSPAR format.

weltall: Created CWHeat.

b. Known Problems and Issues

- Okay there are a lot of known problems with the conversion of the codes to CWHeat format. I have tested a number of the standard 8-bit, 16-bit and 32-bit codes and many of them seem to work correctly however I really need help converting the following types of codes to CWHeat format:
 - Converting RLE compressed cheats to CWHeat format.
 - Removing any codes which may be unneeded.
 - There are also probably other issues with the code conversion which need fixing.

c. Warranty Information

This software is provided AS IS. No warranty of any kind is expressed or implied. You use this program at your own risk. The authors will not be liable for data loss, damages, loss of profit or any other kind of loss while using or misusing this software. It is important to carefully read and understand the use of the functions as some functions if used incorrectly can brick the PSP console.

d. Contact Information

If you are experiencing difficulties with any aspect of this software please ensure that you have read and understood the contents of this user manual and attempted re-installing the software before contacting technical support for further help.

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